



# AKSEL ENGLUND

UI/UX DESIGNER

akselenglund.com

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## PROFILE

Hi. My name is Aksel Englund. I am a Game Designer specialized in UX Design with a strong focus on accessibility and user centered design.

## EDUCATION

2017-2019 **Futuregames**   
Game Design

2017 **Stockholm University**   
Social Anthropology

2010-2013 **JB-gymnasiet**  
IT & Media

## SKILLS

The Adobe Suite

C#

Blueprint widget scripting

Flowcharts

Wireframing

User research

## EXPERIENCES



**Ubisoft -**

2019-2020

**Massive Entertainment**

UX Designer

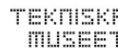
Designing UCD solutions together with a multidisciplinary team.



**Avalanche Studios** 2018-2019

UX Designer

Designing holistic game experiences. Developing UCD methodologies for the studio. Working with user retention, accessibility and usability solutions.



**Tekniska Museet**

2017-2018

Teacher and Mentor

Held beginner and advanced courses in Unreal Engine and game design.



**Wifog**

2013-2015

Team Leader

Testing and QA of new interfaces and app features. Responsible for QA for all digital channels function, design and maintenance. responsibility for personnel and training for the support department.



**Spotify**

2013

Interface tester

Modeling and testing of interfaces, creation of flowchart for apps, and test cases.